HYPER PUKLE™

JAGUAR

GAME MANUAL

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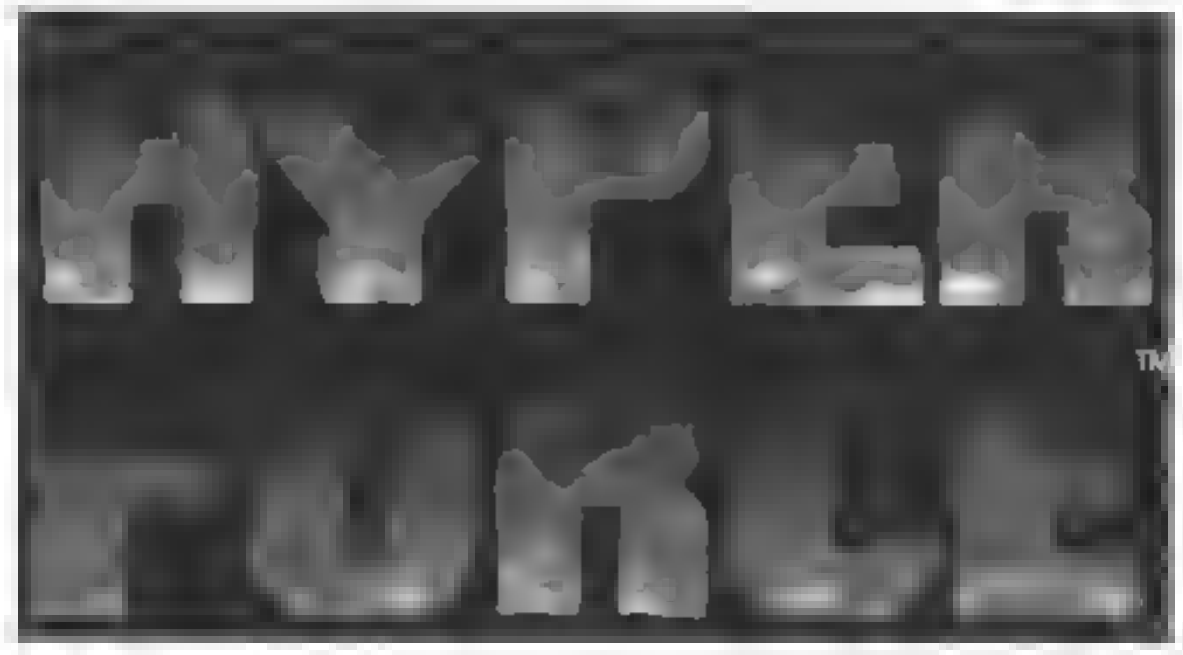

JAGUAR
INTERACTIVE MULTIMEDIA SYSTEM
GAME MANUAL

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The Story So Far...

The yeor is 2099. On the verge of a new century, monkind hos expanded to the stars. The development of the storphase drive mokes interstellor trovel possible at a fraction of the normal time. Technology breakthroughs have creoted on unprecedented level of medicol core ond outomotion.

But all is not well. Megocorporotions hove an insatiable hunger for expansion, ond Trans Con is the most ruthless of them oll. Trons Con has decimoted o dozen worlds, ond in the process harnessed enough resources to finolly cast off the so-called restroints of the Terran High Command.

Politicians, not wonting to lose their considerable corporate support, have turned a blind eye for the most port to their otrocities... the situation is delicate, so they've colled in the best of the Interstellar Speciol Forces to eliminate the threat of Trans Con without involving the general population in an ugly military ond politicol powder keg. That's where you come in. A lone soldier facing overwhelming odds ond the distinct possibility your own government will disown you if you fail. What's not to like obout this mission?

Getting Started

1. Insert your Hyper Force™ cartridge into the cartridge slot of your Jaguar 64-bit Interactive Multimedia System.

2. Press the Power button.

3. The title screen now appears. Press Option to visit the Options Menu, or press the A, B, or C button to begin the game.

Options Menu

Use the joypad to navigate the below options, and press Option to return to the title screen when finished.

Select Fire Button - This button fires the selected weapon in the direction you are facing (some weapons may be fired at an angle, too). Set to A, B, or C.

Select WeaponSelect - Select which weapon you want active. You begin the game with only the first, weakest weapon. Set to A, B, or C.

Select Jump Button - Use this button to activate your hoverjets for a few moments, then you glide safely back to the nearest platform. Set to A, B, or C.

Toggle Music - Turn the music on or off.

Toggle Sound Effects - Turn the sound effects on or off.

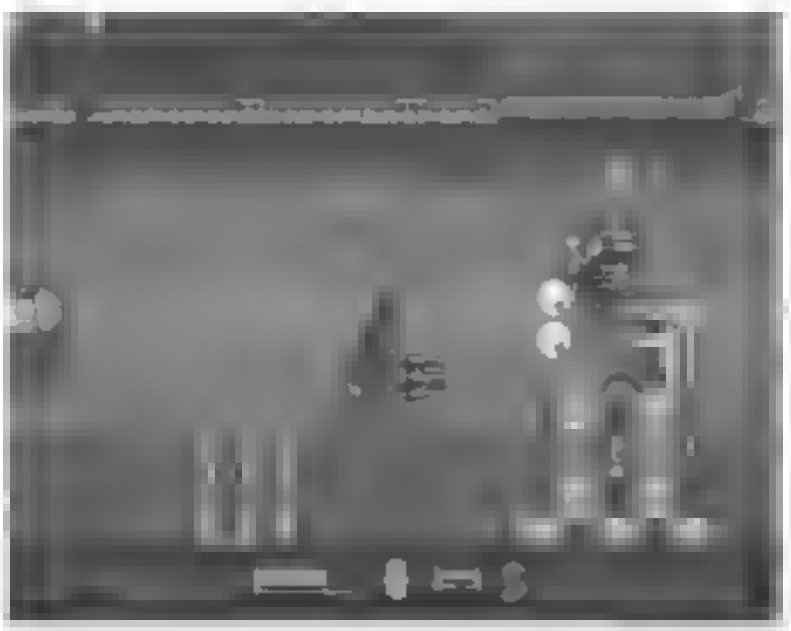
Load Game - Select either game A, B, or C by pressing the corresponding button. The list beneath the Load Game option indicates the status of each game slot.

Playing the Game

Your goal in Hyper Force™ is to take on the evil corporate minions of Trans Con. You must fight through waves of robots, defense drones, security guards, traps, barriers, and more to achieve your ultimate objective of eliminating the Trans Con threat.

Every few levels you receive a Mission Update screen to let you know how close you are to defeating Trans Con.

Your soldier may move in any direction, look up, look down, and jump as he moves about each level. Try to collect as many tech items and credits as you can to rack up points and money.



The player status bar appears at the bottom of the screen. Your score is on the left, followed by your health. Next is the number of lives remaining followed by the weapon power rating for the selected weapon. Last is the number of credits earned; credits are used to purchase weapons, ammo, and equipment after each level.

Other Controls:

Press * and # together at any time to reset the game and return to the title screen.

Press 0 at any time to disable or enable the music.

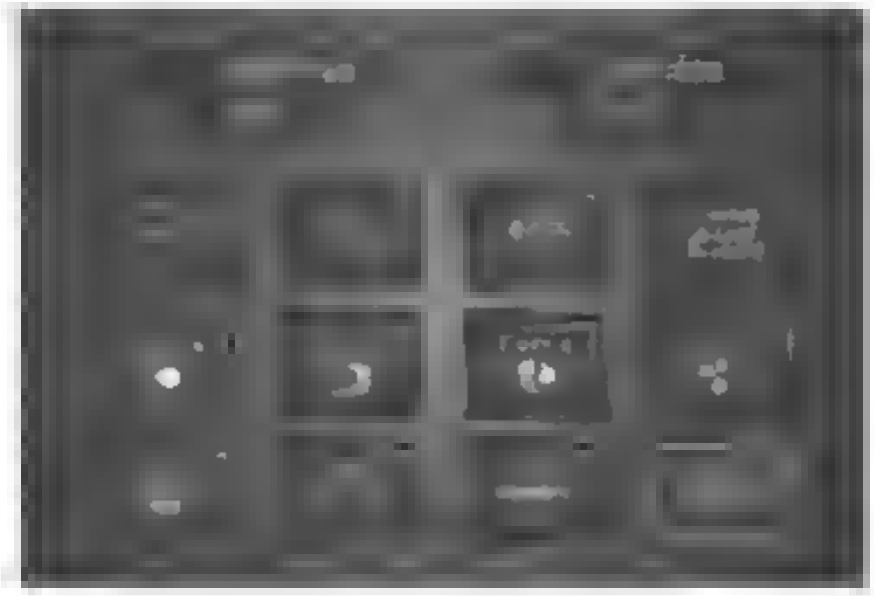
Press Pause at any time to Pause the action. While the game is paused, you may press A to adjust the music volume, or B to adjust the sound effects volume. You may also press option to visit the Options Menu during the game.

While at the Options Menu, you may select to save a game in slot A, B, or C, if desired. This will allow you to restore your saved game at a later time.

Look for the 'Exit' marker on each level to exit that level. Note that you may have to break down barriers, disable security doors by flipping switches, and fight your way through a horde of enemies to get there!

Also watch out for fire traps, spike traps, dissolving floor tiles, roving platforms, and more.

Once you exit the level, you'll find yourself with a HyperLink to the ISF Supply Shop. Here you can purchase new weapons, more ammo, extra health, and extra lives.



Use the joypad to navigate the shop. A green box indicates you can purchase a particular item, and red box indicates you cannot. Note that you cannot purchase ammo for a particular weapon without owning the weapon first. Press the fire button to complete a purchase transaction, and press the exit button when finished.

You have more than 20 levels of daunting foes ahead of you – are you up for the challenge? Only you can achieve your goal by utilizing Hyper Force!

Hints

There are many secret areas and hidden passages. Try jumping around in close quarters to see if the ceiling is real or fake.

Watch out for the many floor traps, especially disappearing tiles.

Impassible security doors need to be disabled with a switch. Walking past a switch automatically activates it, and a switch noise confirms.

Learn which weapons have the most effective rate of fire and spread capabilities.

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